

JON BENNETT

GRAPHIC DESIGNER

BASIC INFO

DOB: 26/05/1990

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EDUCATION

2008 - 2011:
Nottingham Trent University
BA Hons.
Graphic Design (Currently Studying)

2006 - 2008:
Newcastle Under Lyme College

A Level:
Graphic Design A
Computing B
Critical Thinking B
Physics C
AS Level:
Mathematics B

2001 - 2006:
Clayton High School
AS Level:
Critical Thinking C
GCSE:
11 Subjects A* - B

HOW I WORK

I draw on a wide range of technical experience and planning expertise to approach new problems with an efficient strategy, as opposed to jumping in blindly. I'll often solve tasks by composing several possible ideas for the final outcome beforehand, eventually eliminating them one by one to ensure my result is the best available.

In a team, it's not unusual for me to assume an organisational role in order to help assign individual parts of the workload to those who would perform them the finest. While I'm biased towards producing final pieces on-screen, I still work well on-page in order to plan and generate ideas before moving to the computer.

WHAT I'M LIKE

The best way to describe myself would be a nerd without the social inhibitions. While a lot of my spare time is enjoyed in front of the computer either gaming or designing bits and pieces for friends, I always enjoy getting the chance to meet new people, whether it's over the internet or over a cup of coffee.

I always try to make time to help somebody if they need a hand, since the people I've always held in the highest regard are the kind that have done the same for me.

TECHNICAL SKILLS

I have a vast amount of experience using Adobe Creative Suite, most notably Photoshop, Illustrator and After Effects, which I was using long before taking up Graphic Design as a profession.

My background of using computers extensively allows me to work quickly and freely on-screen, turning the question 'How do I do this?' to 'What should I do now?', and I'm constantly finding new ways to improve my workflow.

An early interest in coding at high school and college helped me gain a base knowledge of HTML and CSS for web development, to the point where I prefer to write my webpages as plain text rather than use an environment such as Dreamweaver to develop in.

REFERENCES

Andy Ellison:
Senior Lecturer in Graphic Design

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